



Costume Contest Schedule & Info

Hosted by: 3000 Brigade - Saturday, April 18

Schedule:

11am – 4:00pm: Registration and Pre-judging

- 100 entries maximum - register at 3000 Brigade booth in the Anime Tent
- All weapons **MUST** be checked-in at registration, these will be released for contest only

4:30pm: Line up

- Meet at Anime tent – it is mandatory that all contestants meet here to line up and parade to the contest stage
- If room available, walk-ons may showcase their costume for public view only, walk-ons will not be judged

5:00pm: Costume Contest Showcase

- Welcome & Introductions
- Showcase
- Announce winners

Awards:

- Judges Award (3)
- Best Morikami Inspired
- Best Youth
- Best Novice
- Best Journeyman
- Best Master
- Best in Show

Costume Contest Rules

1. We reserve the right to disqualify any unruly or disruptive participants and will do so.
2. Contestants may only enter one category: a) Individual or b) Group. (Due to the unpredictable size of groups, a prize for each member cannot be guaranteed.)
3. You must attend BOTH pre-judging AND appear on stage to qualify for an award.
4. All judging will be done before the showcase, off-stage.
5. This is a family show so keep it rated PG. There will be children in attendance. If you could not wear the costume or perform your skit in front of your grandmother, you shouldn't enter the contest.
 - a. No nudity
 - b. No profanity allowed on stage including messages on signs or clothes. Anyone who violates this may be disqualified.
 - c. No political or religious statements during the contest. Anyone who violates this may be disqualified from the competition.
6. No projectiles will be allowed. No Exceptions. Nothing must leave your person while you are on stage. Anyone who violates this rule may be disqualified and may be asked to leave the event.
7. No flashpots, explosive devices, or similar special effects are to be used. Anyone who violates this rule may be disqualified from the competition and may be asked to leave the event.
8. All weapons must be checked-in at registration, and will be released only for the competition. Weapons must be inspected and peace-bonded. Please see costume contest staff for this process as soon as you enter the property. **Live steel and real weapons are not allowed!**
9. To be judged for accuracy, a visual reference, preferably a front and back color photo on paper, can be turned in with application. This is not required. However, you may not be eligible for accuracy points if the judges are not familiar with your character.
10. Large and/or elaborate costumes must be handled by the contestant and/or contestants' assistants. Morikami will not be able to provide assistants.

Costume Contest Skill Level Guidelines

Minor awards may be counted toward placement at the discretion of the costumer.

Junior/Youth

- Contestants 12 years and younger
- A child wearing a costume designed and built entirely by an adult should be entered in the appropriate skill division for that adult.

Novice

- Novices are any contestants who have won three or fewer awards in either the Novice or Youth divisions.
- Do **NOT** enter in the Novice division if:
 - You are a professional costumer.
 - You have won an award in any division other than Novice or Youth at another competition.
 - You have won “Best in Show,” “Best Novice,” or “Best Youth” at another competition.
 - You have won more than three awards in the Novice or Youth division at another competition.

Journeyman

- Journeymen are more experienced costumers who have won three or fewer awards in the Journeyman division.
- Do **NOT** enter in the Journeyman division if:
 - You are a professional costumer.
 - You have won an award in the Master division at another competition.
 - You have won “Best in Show” or “Best Journeyman” at another competition.
 - You have won more than three awards in the Journeyman division at another competition.

Master

- Any competitor may enter in the Master division.